
StarPlayerVR Download Setup

ALLTYNEX Second ORIGINAL SOUNDTRACK



SISM-0002

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About This Software

Have you ever imagined to watch videos on a beach, on the surface of the moon,
in the center of a cemetery, or under the magnificent beauty of the aurora?

Now StarPlayerVR brings your imagination to the VR world!

With the most completed features, StarPlayerVR will make the best experience for you watching
your favorite movies in VR world.

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- Multiple fascinating scenery choices available.
 - Vive headgear's front camera supported. You are able to see the surrounding even with the headgear on.
 - Youtube HD (720p, 1080p, 1440p) supported
 - Youtube video detail page (displaying like/dislike counts, video length, description, and a list of relevant videos)
 - 3D side-by-side stereoscopic and over-under stereoscopic video supported (eye swap supported, too)
 - 180° video / 3D 180° video supported
 - 360° video / 3D 360° video supported
 - Desktop Mode! Displaying your windows desktop in the VR cinema.

 - Support switching between video's audio & subtitle tracks. (of course, you can still choose any other subtitle files on your computer)

 - Video preview on progress slider
 - Video loop/repeat
 - Video A B point loop/repeat

 - Add video files/directory to your favorites
 - Played history (of course, you can clear it, so the videos of your special taste won't be discovered)
 - Ctrl + C the url of a youtube from outside, and comes in for an instant searching.
 - Ctrl + C the directory path from outside, and comes in for an instant local file browsing.
 - Able to adjust the screen's brightness / saturation / contrast / hue to your preference.
 - Curved screen, and you can adjust the curved angle to your preference.

 - Player is based on the VLC library, so the majority of formats are supported:
- 3GPP (.3gp), AVI (.avi), FLV (.flv), SWF (.swf), M4V (.m4v), Matroska (.mkv), Ogg Video (.ogg), QuickTime File Format (.mov, .qt), WebM (.webm), Windows Media Video (.wmv).

Title: StarPlayerVR
Genre: Utilities, Video Production
Developer:
OrangeStar
Publisher:
OrangeStar
Release Date: 7 May, 2017

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Minimum:

OS: Windows 7 SP1, Windows 8.1 or later, Windows 10

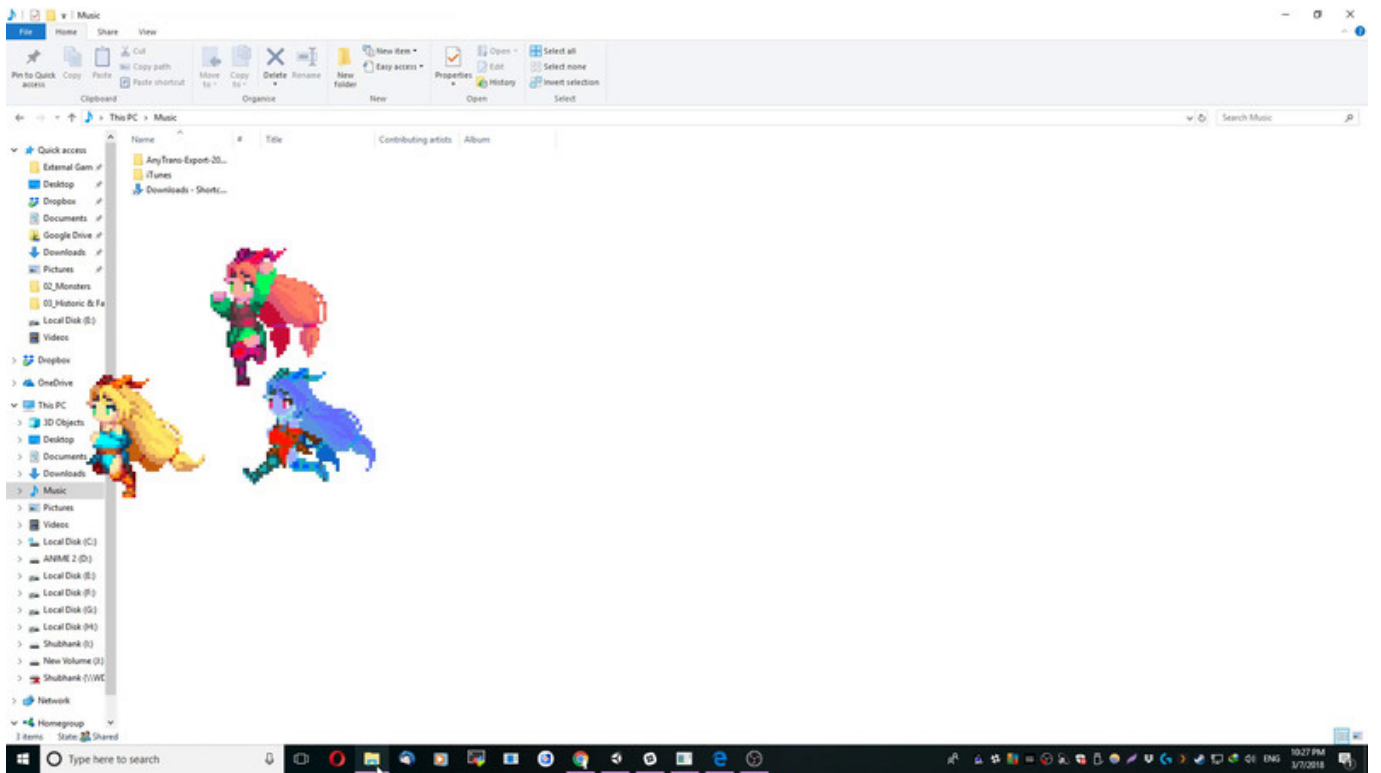
Processor: Intel i5-4590, AMD FX 8350 equivalent or better

Memory: 4 GB RAM

Graphics: Nvidia GeForce GTX 970, AMD Radeon R9 290 equivalent or better

English







nope game dosent even run. The ultimate strategy game.

Confusing, yet interesting puzzles.

Amazing game.. Pros: Still one of the most ambitious rts games I have ever played, Star ruler makes up for bare-minimum graphics with mind boggling scale and complexity. Will your strategy involve fleets of ai controlled drones? Or a handful of superdestroyers? Perhaps you prefer to send carriers full of small, manned bombers? The ability to customize your strategy to your tastes is easily the best part of the game, followed by a galaxy generation system limited only by your hardware. Its the little details that make the ship building mechanic shine. Your free to design whatever ship you want, but you'd better pay attention! The game will hold your hand just enough to complete the ship design, but be sure to add enough fuel! I only needed to build one expensive fleet of ships that drifted into black nothing with empty tanks before I knew to check fuel specs EVERY time I designed a ship. Ammo consumption, power levels, life support, net acceleration- all important variables in your design. A ship that suffers a power outage every time it fires its main weapon will be an expensive coffin when the fighting starts. You get the idea.

Cons: Its certainly rough around the edges; Its a game that doesn't really know if it wants you to micro manage every little detail, or let its automated systems do the heavy lifting. It often feels like big complex mechanics were put in place and then made irrelevant in order to keep the game playable. Examples include an entire resource (luxuries) that in all my 80 hours of gameplay I didn't worry about once. There is also a system for how happy your populace is thats supposed to affect how fast they build things, but it never seemed to cause problems. Theres an entire game buried in the social and economic aspects of star ruler, but its like the devs realized no one wanted to be bothered with luxuries when a galactic war was on and painted over it.

I've had so much fun with this game that I have to recommend it. At the same time, its difficult not to wish the developers had focused more on their design; cutting away the pointless bits, defining the core mechanics. . . Its a great game that could have been better, but I love it all the same.. I think this game is very good for the price tag. Graphics looks great and it is very succesfull in terms of immersion. Gameplay and design is original and varied enough with some interesting ideas. Obviously there's going to be much better VR sci-fi games in the future but for now i think it sits amongst the best, therefore worth playing.

EDIT: after beating the game i second this evaluation i gave some times ago, i would like to add the reccomendation of going through the optional Tutorial section before the actual game to better understand how things work.. Imagine waking up on Christmas morning and getting a Sega Genesis. Imagine putting your first cartridge into the system and an awesome, vibrant game comes up. Imagine the pace of Sonic, the difficulty and boss fights of Megaman, and the general fun of 90s platformers wrapped into one game... this is the feeling that this game is reminiscent of!

It's a really fun game, challenging AF and the visuals are great. I used to play bullet hells back when I was a kid and this feels better, visual are modern and clean, music is so rad. I'd recommend this to anyone that would like to try a BH.. Dubwars is one of the most unique games i've played in quite a while. The level design and enemies are visually stunning and stand out in a genre full of cookie cutter environments. The only problem I have with this game is that I've become thoroughly addicted to the point of losing massive amounts of time or trying to fight utter exhaustion for just a couple more play throughs.

10/10 worth every minute i've thrown into it. Its a game about math. Not my thing exactly but nonetheless a good game.. A fantastic game, expanding the already great first expansion of Heroes V. Simply great!. As someone who's been playing many hidden object games for about five years now, I was feeling like I had found and played the best there was for a while.

Very pleasantly surprised to find this game, which I very quickly deemed as one of the best I've played, and *the* best in a long time. The plot is interesting, the gameplay is solid, and it has a lot of fun extras and bonuses. I especially have to shine light on the horror aspect: most hidden object games go for a creepy atmosphere at most, so I was excited to find one that legitimately attempted a more true horror experience. Still not scary-scary, mind you, but definitely the most intense I've seen in a hidden object since Escape from Ravenhearst.

Absolutely recommend this game to anyone with a strong interest in more horror-themed hidden objects. I'm really, really looking forward to part 2 and hope to see it out soon! :). it is so funny i like 1st person shooters but this is a good game . Love the updates to this game -- Keep em coming! The Diamond Heist is impossible by the way. Played it for 2 hours and nothing 10/10

<https://www.youtube.com/watch?v=FaUbDY6Cibs>

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