
Borderlands 2: Mechromancer Madness Pack Free Download [pack]



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About This Content

Enhance your Vault-hunting experience with a fresh new style! This pack contains the Horned Child head and Bring Out Your Dead skin for the Mechromancer - look for them in the character customization menu! This pack requires the Mechromancer pack, sold separately.

Title: Borderlands 2: Mechromancer Madness Pack

Genre: Action, RPG

Developer:

Gearbox Software, Aspyr (Mac), Aspyr (Linux)

Publisher:

2K, Aspyr (Mac), Aspyr (Linux)

Franchise:

Borderlands

Release Date: 22 Jan, 2013

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Minimum:

OS: Windows XP SP3

Processor: 2.4 GHz Dual Core Processor

Memory: 2 GB(XP)/ 2 GB(Vista)

Hard Disk Space: 13 GB free

Video Memory: 256 MB

Video Card: NVIDIA GeForce 8500 /ATI Radeon HD 2600

Sound: DirectX 9.0c Compatible

Other Requirements:Initial installation requires one-time internet connection for Steam authentication; software installations required (included with the game) include Steam Client, DirectX 9, Microsoft .NET 4 Framework, Visual C++ Redistributable 2005, Visual C++ Redistributable 2008, Visual C++ Redistributable 2010, and AMD CPU Drivers (XP Only/AMD Only)

English,German,French,Italian,Japanese,Korean







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Game currently blackscreens upon startup. Would not recommend buying this game until problems are patched. Seems to be a recent trend with Arcsys releases (see BBCF launch).. Full Disclosure Desert Owl owns Pox Nora therefore I auto purchased this game with the intent to give them 10/10 review and possibly encourage another sale or two.

Happy to say (and suprised) that I like the game enough to say it's worthy of purchase all by it's self. It's a nice little puzzle\coffee break game. It's in fact a more colorful and far more enjoyable version of "Snake" which isn't all that exciting in and of itself. However there's something to be said for keeping it simple and sticking with what works. It's bright, challenging, and the core premise taken right from the of the original Snake's core and only mechanic is still enjoyable.

It's not groundbreaking but again Pox Nora so.....10/10!!!! MUST BUY. Do people even know this game exists? Great city building game on Normal. Insane difficulty on Hard.. Well it's a plants vs zombies ripoff with celebrity endorsement from a B grade nonebrity, "Shannon Tweed". The zombies have been replaced with groupies trying to get Shannon's man, and the plants with various "comedy" weapons like a money tree and a water pistol.

The celebrity endorsement does not make the game better.

The graphics are fixed and there's no widescreen support, resulting in a distorted aspect ratio.

This game doesn't offer anything over Plants vs Zombies, and runs worse, so there's no reason to buy it.. Not worth your time or money. Not even a sad story just silly. Interesting tropes though havent seen it before. Still interested in what else the creator will make.. This is a short point and click game that follows The Lost Crown. It is set in the same town with many of the same characters but is a much smaller game. I finished it in about 8 hours playing very leisurely but an experienced adventure gamer may finish in just a couple of hours. There are only a few puzzles and they are not very difficult. There are lots of things that seem important but don't lead anywhere, and you can sidetracked on them. There are no steam achievements for it. During play it can seem like you're stuck and not making any progress. You'll perform some action and it isn't immediately clear sometimes that you've done anything. There are choices that will affect the outcome if not the main story line. I saw questions in the forums asking whether or not the game was bugged. I played through without any issues at all and I think it plays as designed. My advice if you're stuck is to look around thoroughly, talk to everyone multiple times, do actions multiple times (even if they don't seem to do anything), and don't forget outside. There are only a few areas in this game so there really isn't that much to check. I would not resort to a walkthrough because there are very few things to solve here and you'll probably regret it. I'd recommend this game to anyone who likes point and click adventure games.. Deathgarden now actually is a enjoyable game. Good game, but the checkpoint system really messes it up. it takes a long time to move around, and you cant save whenever. Also the mission with the ambassador is BS because the bad guys come out of nowhere, and you ahve seconds to react.. not worth the \$2.50 unless you are an old old old old school fan

gotta go fast. some parts of the game are a little bit off, but its for sure fun to play. I hate the optimization tho... Also the game is not that simulator type of bike game but still enjoyed the game. Plus its not that expensive here in my store so i think for the price, its worth it.

ps: MANY THINGS NEED TO BE IMPROVED. I wish there's a dev that would like to make the ultimate MotoGP game where you only buy once and you'll get free updates every year (for every season changes). That will help the dev to improve in specific problems that exist, rather than making a whole new game every year. Make the title something like 'MotoGP: Video Game'. That'll be cool haha

final rate: 8.5/10. Disgusting how this is on the store, crashes as soon as you hit play on the main menu. The game does not work.. I bought the game on sale because it looked cute. Tried to play it with default arrow keys. Didn't like it frustratingly after the intro sequence had finished, I thought it would have autosaved as I found no way to do that from the menu. It didn't so, I changed the keybindings to wasd + jkl. I didn't like this setup either. I have no idea why there is no keyboard (wasd) + mouse buttons support. I also thought that the volume was just too loud even when I put things on a lower setting. I do not have my volume usually at more than 14% in Windows sound mixer. I do not use any boost or gain or anything of the sort. I refunded the game because of the controls and yes I played it for just about 5 minutes. Not just because of the controls but because there is no way to skip the cutscenes. Sometimes I don't really care about taking 15 minutes reading dialogues of text that isn't even that interesting or important to the game play. My apologies to the developer, but I just cannot accept this. I do not know if they used a custom developed engine or if it is GameMaker.

Some might question why would refund a game that is so cheap? Same reason why I don't give money to companies that haven't earned it. Maybe if they had better keybindings and skippable cutscenes I would have actually been able to play the game.. scary 9/10*** good work

graphic 5/10 like 10 years ago

control 4/10 very poor ...cant open the door

need a lot more fix!!

but better than "No man's sky"

. I am seasoned Vet on this game... i give it 8.5/10 stars great but need more camos!. This review is from an old school 80s kid who grew up with Nintendo and Genesis games...

This game is an excellent 2d ARPG. Yes, one could describe it as a Zelda Clone, but that shouldn't be taken as a negative.

You play as a boy trying to find his father, or something like that. You gain magic spells that can be used to solve puzzles and fight monsters. Instead of weapons, you use spells to dispatch enemies.

The game plays just like a top down Zelda would: you have a overworld that you can explore and find treasure; you find items that expand your abilities and allow you to progress further into the game; there are dungeons that test your physical prowess and mental ability; and the fighting is done in real time. There's a story tacked on, but it's not very good or engrossing.

I really enjoyed playing the game because the puzzles are nice brain teasers and the game is easy to pick up and play in short bursts or long sessions. Finding hidden items is never boring and there's always something new to discover. Also, you learn new spells that keeps the action fresh and entertaining.

System wise: there are no options for resolution or graphical effects. However, I did not have any problem running the game and it looks like it was running at 1080p. The sprites are colorful and the animation, although not amazingly dynamic, looks fine and suits this type of game.. Good puzzle game

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